

Note: This game treats subtraction as addition of the opposite:  $a - b = a + -b$ .

### Associative Property of Addition

The **associative property of addition** says that  $(a + b) + c = a + (b + c)$ . This property allows us to add a sequence of more than two numbers. Because only two numbers at one time can be added, we use the associative property to associate the two numbers we want to add at each step. No matter which two numbers we associate to add, the sum will be the same; for example,  $(-1 + 2) + -3 = -1 + (2 + -3)$ .

## Game Description and Materials

**Four in a Row** is a game for two players that uses the associative property of addition to give students mental math practice adding integers. Players complete rows on a Game Board to demonstrate the two ways the associative property can be used to simplify three-addend expressions.

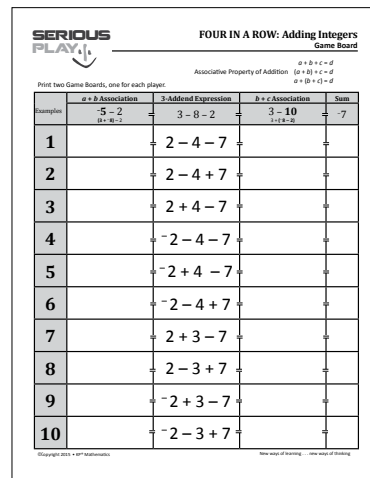
**Game materials** include a Game Board (print one for each player) and a set of cards.

The **object of the game** is to complete more rows than the other player.

### Game Board

The Game Board consists of four columns with examples at the top.

1. The cards that belong in the  **$a+b$  association** column use bold type to show that the first two addends are associated and added.
2. The **3-addend expression** column shows addition expressions containing three addends.
3. The cards that belong in the  **$b+c$  association** column use bold type to show that the second two addends are associated and added.
4. The **sum** column shows the sum of the addends (the simplified expression).



The screenshot shows a game board with the following columns:  **$a+b$  Association**, **3-Addend Expression**,  **$b+c$  Association**, and **Sum**. The first row is an example with the following content:

Examples	$a + b$ Association	3-Addend Expression	$b + c$ Association	Sum
	<b>5</b> - 2	3 - 8 - 2	3 - <b>10</b>	-7
1		2 - 4 - 7		
2		2 - 4 + 7		
3		2 + 4 - 7		
4		-2 - 4 - 7		
5		-2 + 4 - 7		
6		-2 - 4 + 7		
7		2 + 3 - 7		
8		2 - 3 + 7		
9		-2 + 3 - 7		
10		-2 - 3 + 7		

### Cards

- **Expression Cards:** There are 20 Expression Cards, two for each 3-addend expression. Ten cards show the  $a+b$  association; ten cards show  $b+c$  association. This example shows the two Game Cards for  $2 - 4 + 7$ : 

-2+7
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2+3
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- **Sum Cards:** There are ten Sum Cards. Sum Cards are used to protect a row belonging to a player. This example shows the Sum Card for  $2 - 4 + 7$ : 

5
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- **Chance Cards:** There are six Chance Cards. Players use Chance Cards 1) to protect rows in which they have already placed one Expression Card OR 2) to take an Expression Card from the opponent's Game Board. 

★ CHANCE ★ Take a Sum Card to protect a row OR Take opponent's card from opponent's row.
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## Getting Ready to Play

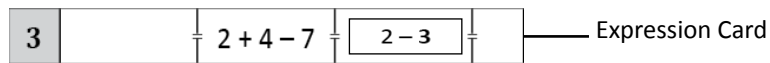
Each player takes a Game Board. The dealer shuffles the Expression Cards and the Chance Cards together and places them face down in a stack to form a draw pile. Sum Cards are spread out, face up, so the sums are easy to see.

## Let's Play!

1. Players decide who takes the first turn. They alternate turns, drawing the top card from the draw pile.
2. As they play, they place cards on the Game Board according to the following directions:

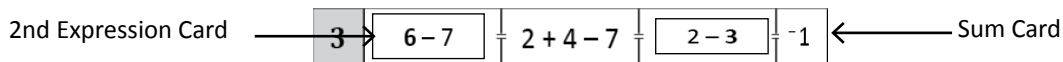
### • Expression Cards

When a player draws an **Expression Card**, he places it in the correct space (row and column) on his Game Board.



### • Sum Cards

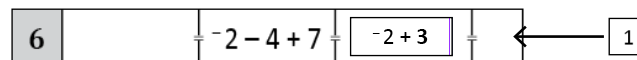
When a player places a second Expression Card on his Game Board and fills both the  $a+b$  and  $b+c$  spaces, he picks the correct **Sum Card** and places it in the Sum Space in that row. The Sum Card protects the row and reserves it for that player.



### • Chance Cards

When a player draws a Chance Card, he may use it, *on that turn*, in one of two ways (Chance Cards are discarded after they are used):

1. If he has an Expression Card in either column, he may protect/reserve that row by taking the correct Sum Card and placing it at the end of that row. His opponent, then, cannot take his Expression Card and place it on her own Game Board.



2. If he has one Expression Card on a row but is missing the other Expression Card, he may take the missing card from the opponent's board (*only* if that row is unprotected) and place it on his own board. Then, he takes a Sum Card to protect that row.

3. The game is over when all the draw pile is gone.
4. The winner is the player with more completed rows.



Associative Property of Addition  $a + b + c = d$   
 $(a + b) + c = d$   
 $a + (b + c) = d$

Examples	$a + b$ Association	3-Addend Expression	$b + c$ Association	Sum
		$-5 - 2$ $(3 + -8) - 2$	$3 - 8 - 2$	$3 - 10$ $3 + (-8 - 2)$
<b>1</b>		$2 - 4 - 7$		
<b>2</b>		$2 - 4 + 7$		
<b>3</b>		$2 + 4 - 7$		
<b>4</b>		$-2 - 4 - 7$		
<b>5</b>		$-2 + 4 - 7$		
<b>6</b>		$-2 - 4 + 7$		
<b>7</b>		$2 + 3 - 7$		
<b>8</b>		$2 - 3 + 7$		
<b>9</b>		$-2 + 3 - 7$		
<b>10</b>		$-2 - 3 + 7$		

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<b>8</b>		$2 - 3 + 7$		
<b>9</b>		$-2 + 3 - 7$		
<b>10</b>		$-2 - 3 + 7$		

$-2 - 7$	$-6 + 7$	$2 - 11$	$-2 + 3$						
$-2 + 7$	$5 - 7$	$2 + 3$	$2 - 4$						
$6 - 7$	$-1 + 7$	$2 - 3$	$2 + 4$						
$-6 - 7$	$1 - 7$	$-2 - 11$	$-2 - 4$						
$2 - 7$	$-5 + 7$	$-2 - 3$	$-2 + 4$						
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-9	5	-1	-13	-5	1	-2	<u>6</u>	-6	2

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 $a + (b + c) = d$













Print two Game Boards, one for each player.

	$a + b$ Association	3-Addend Expression	$b + c$ Association	Sum
Examples	$-5 - 2$ <small><math>(3 + -8) - 2</math></small>	$3 - 8 - 2$	$3 - 10$ <small><math>3 + (-8 - 2)</math></small>	$-7$
<b>1</b>	$-2 - 7$	$2 - 4 - 7$	$2 - 11$	$-9$
<b>2</b>	$-2 + 7$	$2 - 4 + 7$	$2 + 3$	$5$
<b>3</b>	$6 - 7$	$2 + 4 - 7$	$2 - 3$	$-1$
<b>4</b>	$-6 - 7$	$-2 - 4 - 7$	$-2 - 11$	$-13$
<b>5</b>	$2 - 7$	$-2 + 4 - 7$	$-2 - 3$	$-5$
<b>6</b>	$-6 + 7$	$-2 - 4 + 7$	$-2 + 3$	$1$
<b>7</b>	$5 - 7$	$2 + 3 - 7$	$2 - 4$	$-2$
<b>8</b>	$-1 + 7$	$2 - 3 + 7$	$2 + 4$	<u><math>6</math></u>
<b>9</b>	$1 - 7$	$-2 + 3 - 7$	$-2 - 4$	$-6$
<b>10</b>	$-5 + 7$	$-2 - 3 + 7$	$-2 + 4$	$2$

$a + b + c = d$   
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1				
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 <b>CHANCE</b>  Take a Sum Card to protect a row <b>OR</b> Take opponent's card from unprotected row.	 <b>CHANCE</b>  Take a Sum Card to protect a row <b>OR</b> Take opponent's card from unprotected row.	 <b>CHANCE</b>  Take a Sum Card to protect a row <b>OR</b> Take opponent's card from unprotected row.	 <b>CHANCE</b>  Take a Sum Card to protect a row <b>OR</b> Take opponent's card from unprotected row.						
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