

### The Commutative and Associative Properties

The **commutative property of addition** ( $a + b = b + a$ ) says that when two numbers are added, changing the order of the addends does not change the sum; for example,  $8 + 7 = 7 + 8$ .

The **associative property of addition** says that  $(a + b) + c = a + (b + c)$ . This property allows us to add a sequence of more than two numbers. Because only two numbers at one time can be added, we use the associative property to associate the two numbers we want to add at each step. No matter which two numbers we associate to add, the sum will be the same; for example,  $(-3 + 4) + -5 = -3 + (4 + -5)$ .

## Game Description and Materials

**Pairing Up** is a game for up to four players that uses the commutative and associative properties of addition to give students mental math practice adding integers.

**Game materials** include 52 cards.

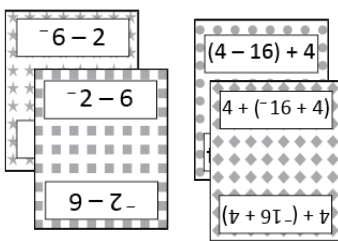
The **object of the game** is to earn more points by matching cards in pairs that have the same sum.

### Cards

- **40 Cards** (ten 4-card sets) contain addition expressions. Two cards in each set are two-addend commutative matches; the other two cards in the set are three-addend associative matches.

★  
The expressions on each four-card set have the **same sum**.

Commutative Pair



Associative Pair

★  
The expressions on each four-card set have the **same sum**.

Double Pair

- **12 Chance Cards** tell players to take an unmatched card (a card that is not part of a Commutative Pair or an Associative Pair) from one of their opponents. If no opponent has an unmatched card, the Chance Card cannot be played and is discarded. Chance Cards must be used and discarded at the time they are drawn and can not be saved to be used at a later turn.



## Getting Ready to Play

The dealer shuffles the cards and places them face down on the table to form a draw pile. Players decide who takes the first turn.

## Let's Play!

### Round 1: Making Commutative Pairs

1. Players alternate turns picking the top card from the draw pile and following the “directions” below. As they collect cards, they place them on the table, visible to all players.
  - If the card contains a two-term expression, the player keeps it, trying to make a Commutative Pair with one of her other two-term expressions. When she makes a Commutative Pair, she puts the cards together. Commutative Pairs are “safe;” neither card in the pair may be taken by the opponent.
  - If the card contains a three-term expression, the player discards it. (Those cards will be used in Round 2.)
  - If the card is a Chance Card, the player takes an unmatched card of her choice from one of her opponents (*she may not break up a Commutative Pair*) and then discards the Chance Card. If there is no unmatched card to take, she discards the Chance Card.
2. Play continues until the draw pile is gone. Players turn the discard pile upside down to begin Round 2.

### Round 2: Making Associative Pairs and Double Pairs

3. Players alternate turns following the “directions” below.
  - If the card contains a three-term expression, the player keeps it, placing it with any two-term card that has the **same sum**.
  - If the card is a Chance Card, the player takes an unmatched card of her choice from her opponent (*she may not break up a Commutative Pair or an Associative Pair*).
4. As play continues, players try to make Associative Pairs with their three-term cards in the same way they made Commutative Pairs with their two-term cards. In addition, they try to make Double Pairs (4-card sets made up of a Commutative Pair and an Associative Pair with the **same sum**).
5. The game is over when no cards are left in the draw pile.

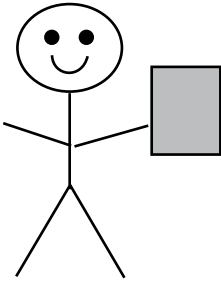
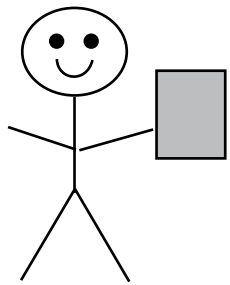
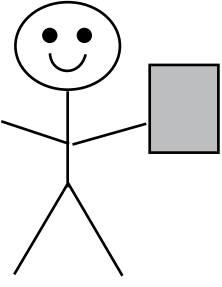
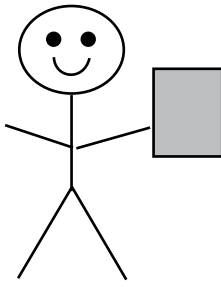
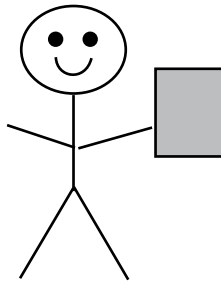
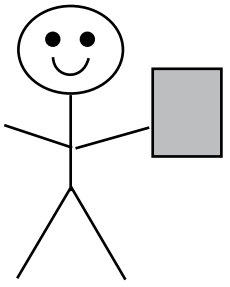
### Scoring

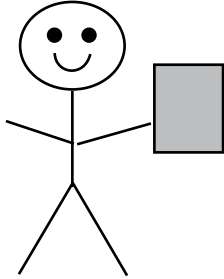
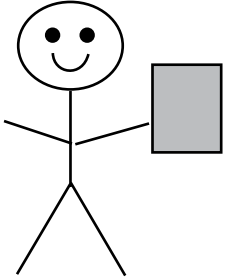
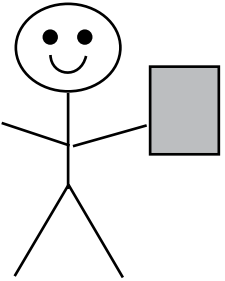
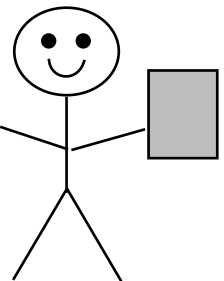
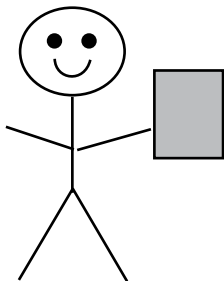
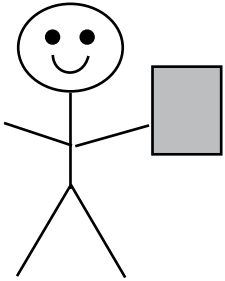
6 points for each Double Pair

2 points for each Commutative Pair or Associative Pair that is not part of a Double Pair

The winner is the player with more points.



$-6 - 2$	$-7 + 9$	$18 - 5$	$2 - 4$
$7 - 9$	$6 + 7$	$5 - 8$	$4 - 2$
$14 - 25$	$-9 - 8$	$-2 + 3$	$-9 - 6$
$14 - 25$	$8 - 9$	$-2 + 3$	$9 - 6$
$-6 + 18$	$-7 - 5$	Take an unmatched card from your opponent.	Take an unmatched card from your opponent.
$8 + 18$	$-7 - 5$		
Take an unmatched card from your opponent.	Take an unmatched card from your opponent.	Take an unmatched card from your opponent.	Take an unmatched card from your opponent.
			

$-2 - 6$	$9 - 7$	$-5 + 18$	$-4 + 2$
$9 - 2$	$7 - 6$	$8 + 5$	$2 + 4$
$-25 + 14$	$-8 - 9$	$3 - 2$	$-6 - 9$
$1 - 25 + 14$	$9 - 8$	$2 - 3$	$6 - 9$
$18 - 6$	$-5 - 7$	Take an unmatched card from your opponent.	Take an unmatched card from your opponent.
$9 - 8$	$-5 - 7$		
Take an unmatched card from your opponent.	Take an unmatched card from your opponent.	Take an unmatched card from your opponent.	Take an unmatched card from your opponent.
			

$(4 - 16) + 4$	$(3 + 7) - 8$	$(4 + 4) + 5$	$(2 + 2) - 6$
$(4 - 16) + 4$	$(3 + 7) - 8$	$(4 + 4) + 5$	$(2 + 2) - 6$
$(2 + 6) - 19$	$(-2 - 7) - 8$	$(-1 + 3) - 1$	$(-4 - 5) - 6$
$(2 + 6) - 19$	$(-2 - 7) - 8$	$(-1 + 3) - 1$	$(-4 - 5) - 6$
$(8 + 8) - 4$	$(-2 - 3) - 7$		
$(8 + 8) - 4$	$(-2 - 3) - 7$		

$4 + (-16 + 4)$	$3 + (7 - 8)$	$4 + (4 + 5)$	$2 + (2 - 6)$
$4 + (-16 + 4)$	$3 + (7 - 8)$	$4 + (4 + 5)$	$2 + (2 - 6)$
$2 + (6 - 19)$	$-2 + (-7 - 8)$	$-1 + (3 - 1)$	$-4 + (-5 - 6)$
$2 + (6 - 19)$	$-2 + (-7 - 8)$	$-1 + (3 - 1)$	$-4 + (-5 - 6)$
$8 + (8 - 4)$	$-2 - (3 + 7)$		
$8 + (8 - 4)$	$-2 - (3 + 7)$		

$$-6 - 2$$

$$-2 - 6$$

$$(4 - 16) + 4$$

$$4 + (-16 + 4)$$

$$-7 + 9$$

$$9 - 7$$

$$(3 + 7) - 8$$

$$3 + (7 - 8)$$

$$18 - 5$$

$$-5 + 18$$

$$(4 + 4) + 5$$

$$4 + (4 + 5)$$

$$2 - 4$$

$$-4 + 2$$

$$(2 + 2) - 6$$

$$2 + (2 - 6)$$

$$14 - 25$$

$$-25 + 14$$

$$(2 + 6) - 19$$

$$2 + (6 - 19)$$

$$-9 - 8$$

$$-8 - 9$$

$$(-2 - 7) - 8$$

$$-2 + (-7 - 8)$$

$$-2 + 3$$

$$3 - 2$$

$$(-1 + 3) - 1$$

$$-1 + (3 - 1)$$

$$-9 - 6$$

$$-6 - 9$$

$$(-4 - 5) - 6$$

$$-4 + (-5 - 6)$$

$$-6 + 18$$

$$-2 - 6$$

$$(8 + 8) - 4$$




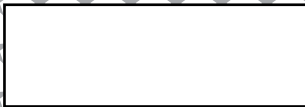
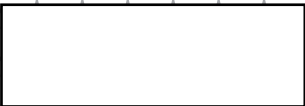
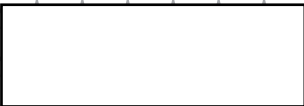
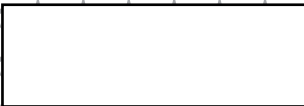
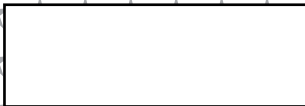



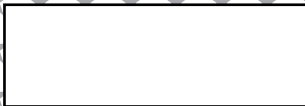
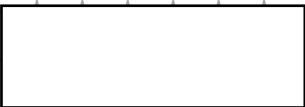
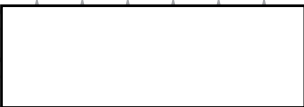
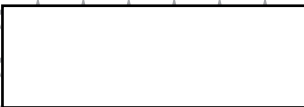
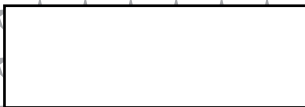


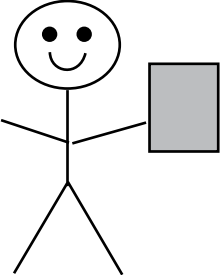
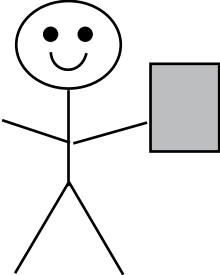
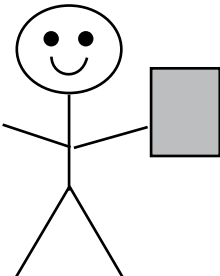
$$8 + (8 - 4)$$

$$-7 - 5$$



















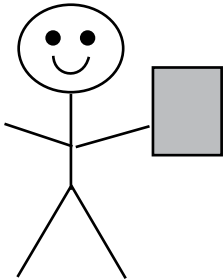
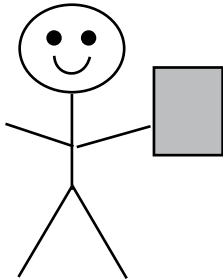


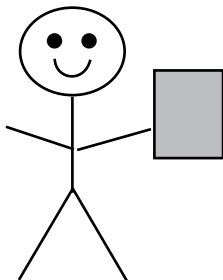
$$9 - 7$$



















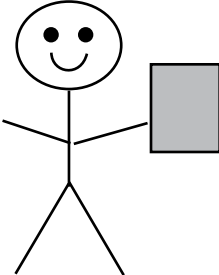
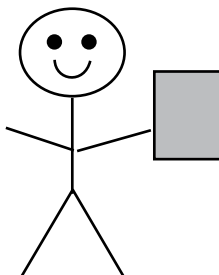


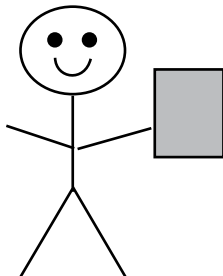
$$(-2 - 3) - 7$$



















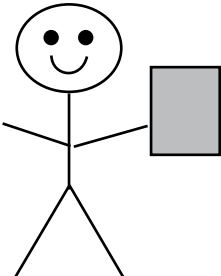
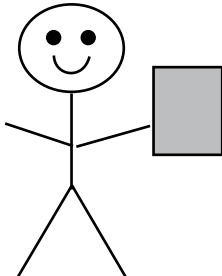
$$-2 - (3 + 7)$$

			
			
			
			
		<p>Take an unmatched card from your opponent.</p> 	<p>Take an unmatched card from your opponent.</p> 
<p>Take an unmatched card from your opponent.</p> 			



			
			
			
			
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<p>Take an unmatched card from your opponent.</p> 			

			
			
			
			
		<p>Take an unmatched card from your opponent.</p> 	<p>Take an unmatched card from your opponent.</p> 

Take an unmatched card from your opponent.

